

Curriculum Plan		Subject			CS/ICT		Year	9
		W/C 10 th January	W/C 17 th January	W/C 24 th January	W/C 25 th January	W/C 31 st January	W/C 7 th February	
How you will access home learning		Look at MS TEAMS for the lessons. All presentations and worksheets will be made available through MS TEAMS using a combined team created for the IT groups for that teacher. Please look under the section entitled files. We are using class notebooks to support students within MS TEAMS and students have used these already in classrooms.						
How you be able to interact with your teacher and gain feedback on your work		MS TEAMS will provide a medium for the distribution of materials and may have further questions in the chat on the general channel but email should be used as the means of contacting the teacher directly for feedback and questions.						
Retrieval Focus How we will help you to recall previously learnt knowledge		The unit will be a new one but may consolidate knowledge, skills and understanding from KS2. Quizzes will be used in the schools Moodle platform or MS TEAMS and links will be shared through MS Teams. The use of an IT Journal to support and encourage students will be made available in MS Teams.						
New Learning	What you will be learning about this week	In the first three lessons, pupils will learn the basics of HTML and CSS, and how to create a responsive design which adapts to any size of screen for viewing on, say, a mobile phone or a PC. They will learn how to create text styles and add content, including text and graphics, in a specified position on a page, as well as navigation links to other pages on their website and to external websites. The basics of good design are covered and, with the help of worksheets, pupils will develop their own templates in a text editor such as Notepad. They will decide on a topic for their own websites, document their designs and collect suitable text and images. They will then use HTML templates to create their websites, including a web form. Pupils can view the data collected by the web form into a simulated database. This also helps to stimulate discussion on the privacy of data.						
	How we will teach you the new knowledge or ideas	Students will be taught through; <ul style="list-style-type: none"> • MS TEAMS. • Worksheets • Practical tasks using ADOBE DREAMWEAVER and NOTEPAD • Low stakes knowledge quizzes 						
	Activities that will help you learn and practice what you've been taught	Pupils will put evidence of the programs they created into an Assessment Portfolio. They will also answer questions on the subsections of programming creation in order to demonstrate understanding. Regular teacher assessment, including questioning and observation, will be used in each lesson in order to reinforce the evidence of understanding in the Assessment Portfolio.						

	What you can do if you're stuck	Firstly if a student is stuck on something in one of the lessons on control systems they should review the content as the directions to answers are always provided. If students are still struggling then students can contact the teacher through email, or MS TEAMS.
	Checking in How we will check in with you to support you with your remote learning	MS TEAMS allows teachers to see progress on the worksheets and screen grabs of the practical tasks. We also use the IT Journal for the students to update their teacher on their progress through each section. If no progress is shown in either location first contact is to be made through email to student and HoY.